

Course report Faculty of Technology and Society

The course report is based on the students' views and submitted course evaluations, exam results and the teachers' suggestions for development. The course report is published on the course page and on Canvas.

Course name	Evaluation methods for user experiences
Course code	DA410A
Term	VT22
Number of registrants	30
Course manager	Nancy Russo

<input checked="" type="checkbox"/>	The course report is published on the course's Canvas page
<input type="checkbox"/>	The course report is published on the course website

Course evaluation

Number of responses to mandatory course evaluation	5
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Compulsory course evaluation has taken place through:

<input checked="" type="checkbox"/>	Only standard template via SSR (Sunet Survey and Report)
<input type="checkbox"/>	Standard template extended with own questions via SSR
<input type="checkbox"/>	Owned by the course manager
If the course evaluation took place under the auspices of the course supervisor, the procedure is described here.	

Any additional assessment steps that took place during the course

<input type="checkbox"/>	Separate survey
<input type="checkbox"/>	Orally in whole class
<input checked="" type="checkbox"/>	Oral in less groups
<input type="checkbox"/>	Another way
If "other way" is ticked above, the procedure is described here.	

Comments on course evaluations

The course was offered for the first time in a 7.5 hr format, requiring a change in the course delivery. This particularly impacted the statistics portion of the course, changing from 5 lectures plus labs and assignments and an exam to only the lectures. The students felt that the statistics material was delivered quickly with no hands-on practice, so they were not able to absorb it or apply it to UX research methods.

Examination results

x	Examination results look as expected
	Examination results deviate from expectations
Comment is written here	

Recommendations and priorities for course development

Based on the student feedback, the statistics portion of the course will be integrated into the research methods lectures with time set aside for hands-on practice in applying the statistical methods to UX research. Statistical analysis will also be added to the home exam and required for the project, thus providing students with more opportunities to apply what they have learned.