

COURSE REPORT

Background information (To be completed by course administrator)

Course LADOK code: KD645A	Scope (hp): 15,0 hp
Course title: Play and ludic interaction	
Course coordinator: Niedenthal Simon	Number of registered students: 6
Semester in which the course is conducted: Autumn semester 2023	
Is the course an independent course, programme course or contract course? If the course has been completed within a programme, enter the programme name: TAIND	

Administration's perspective (To be completed by course administrator)

The administration's views:

Forms of evaluation and feedback (To be completed by the course coordinator)

Formative course evaluation: (Describe the form of course evaluation and when it was completed) Program advisory meeting 6/12	Number of students who participated in the course evaluation: 1 class representative
Summative course evaluation: (Describe the form of course evaluation and when it was completed) f2f discussion 9/1, Sunet survey.	Number of students who participated in the course evaluation: 4 students f2f, 1 student via Sunet survey.
Feedback to students: (Describe how and when the feedback was given to the current student group) Exam report uploaded to Canvas.	

Student's perspective (To be completed by the course coordinator)

Summary of the students' course evaluations: (The five university-wide questions should be included:

1. To what extent do you feel you have achieved the course's intended learning outcomes?
2. To what extent do you feel the course's working methods/learning activities have been a support in your learning to achieve the intended learning outcomes?
3. To what extent do you feel the course's examination forms have given you the opportunity to show how well you have achieved the intended learning outcomes?
4. To what extent do you feel the course has met your expectations in general?
5. To what extent has the course given you the opportunity to take responsibility for your own learning?

The digital questionnaire is appended.

Teacher's perspective (To be completed by the course coordinator)

Summary of the teacher's views/Results: (The comments on the course's implementation and the results based on an assessment of the students' actual learning outcomes in relation to the intended learning outcomes, are summarised here. Both success factors and problems are identified).

In general, the course outcomes were good and the students expressed satisfaction with their learning experience.

The main takeaway from last year's course evaluation was that we should invite in industry guests. The two presentations we set up this term (in tandem with the first year EI course) were much appreciated: Andreas from Sharkmob and Daniel from Avalanche. One student in the Sunet survey expressed a desire for more speakers representing broader play concerns, not just the games industry.

The student who submitted the Sunet survey also asked for a bit more support for the technical aspects of prototyping.

Anna Schröder was valued as teacher in the course for the perspective she offered and her empathy for the student experience as a recent graduate of the program.

This was a difficult edition of the course because the cohort of 4 students was so small. It reduced the critical mass and diversity of expression in the project phase of the course. Because of the small number of students, individual absences for work or illness had a great impact on the progression of the project.

Analysis and action plan (To be completed by the course coordinator)

Analysis: (The course coordinator is responsible for ensuring that the analysis is based on a summary of the students' individual course evaluations, views from relevant teachers and course administrators, knowledge development in the field of research and that this analysis is done in collaboration with the teaching team.)

PLI remains an much appreciated part of the second year IDM curriculum after 11 years in the program.

Action plan: (The changes planned to be made in the short and long term are stated here, as well as the timetable for when the actions are planned be carried out and who is responsible for the implementation. If identified problems are left without action, this should be justified. The follow- up of proposed measures according to the previous course report(s) is presented here.)

We will seek a more diverse group of speakers for next year. We will also look for opportunities to expand technical support during project phase of the course.

Publishing and archiving (To be handled by the course administrator)

- The course report is published, and the students have been informed about the publication,
- The course report is archived according to the university's archiving rules,
- The course report is shared with the programme coordinator (if applicable),
- The course report is saved according to any additional requests on behalf of the department.

Play and ludic interaction-HT23

Respondents: 6

Answer Count: 1

Answer Frequency: 16.67%

1 What do you think about the course as a whole?

Number of responses

1. Very bad 0 (0%)

2. 0 (0%)

3. 0 (0%)

4. 0 (0%)

5. 0 (0%)

6. Very good 1 (100%)

Total 1 (100%)

6. Very good 5. 4. 3. 2. 1. Very bad

0 20 40 60 80 100

Mean Standard Deviation

6.0 0.0

2 What has been good about the course?

What has been good about the course?

Solid seminars and engaging related reading material. Good use of previous students work and very helpful tutoring

3 What can be improved in the course until the next course offer?

What can be improved in the course until the next course offer?

It was nice to have another lecturer (Anna) involved and I think more of this would have been good. It was also nice to have someone closer to the student side of things to compliment the learnings.

4 To what extent do you think the course has met your expectations in general?

Number of responses

1. To a very small extent 0 (0%)

2. 0 (0%)

3. 0 (0%)

4. 0 (0%)

5. 0 (0%)

6. To a very large extent 1 (100%)

Total 1 (100%)

6. To a very large extent 5. 4. 3. 2. 1. To a very small extent

0 20 40 60 80 100

Mean Standard Deviation

6.0 0.0

Comments

I was really looking forward to this course and it didn't disappoint. Possibly some programming/coding module would have been good.

Questions about expected learning outcomes

We ask you to value the course on the basis of expected learning outcomes. You can find the expected learning outcomes in the syllabus here (open in new window).

To what extent do you consider you have achieved the expected learning outcomes of the course?

Number of responses

1. To a very small extent 0 (0%)

2. 0 (0%)

3. 0 (0%)

4. 0 (0%)

5. 1 (100%)

6. To a very large extent 0 (0%)

Total 1 (100%)

6. To a very large extent 5. 4. 3. 2. 1. To a very small extent

0 20 40 60 80 100

Mean Standard Deviation

5.0 0.0

5 To what extent do you think that the working methods / learning

activities on the course have reinforced your learning and your ability to achieve the expected learning outcomes?

Lectures

Lectures Number of responses

1. To a very small extent 0 (0%)

2. 0 (0%)

3. 0 (0%)

4. 0 (0%)

5. 1 (100%)

6. To a very large extent 0 (0%)

Total 1 (100%)

6. To a very large extent 5. 4. 3. 2. 1. To a very small extent

0 20 40 60 80 100

Mean Standard Deviation

Lectures 5.0 0.0

Seminars

Seminars Number of responses

1. To a very small extent 0 (0%)

2. 0 (0%)

3. 0 (0%)

4. 0 (0%)

5. 0 (0%)

6. To a very large extent 1 (100%)

Total 1 (100%)

6. To a very large extent 5. 4. 3. 2. 1. To a very small extent

0 20 40 60 80 100

Mean Standard Deviation

Seminars 6.0 0.0

Reading of the litterature

Reading of the litterature Number of responses

1. To a very small extent 0 (0%)

2. 0 (0%)

3. 0 (0%)

4. 0 (0%)

5. 0 (0%)

6. To a very large extent 1 (100%)

Total 1 (100%)

6. To a very large extent 5. 4. 3. 2. 1. To a very small extent

0 20 40 60 80 100

Mean Standard Deviation

Reading of the litterature 6.0 0.0

Canvas

Canvas Number of responses

1. To a very small extent 0 (0%)

2. 0 (0%)

3. 0 (0%)

4. 0 (0%)

5. 0 (0%)

6. To a very large extent 1 (100%)

Total 1 (100%)

6. To a very large extent 5. 4. 3. 2. 1. To a very small extent

0 20 40 60 80 100

Mean Standard Deviation

Canvas 6.0 0.0

Assignments

Assignments Number of responses

1. To a very small extent 0 (0%)

2. 0 (0%)

3. 0 (0%)

4. 0 (0%)

5. 0 (0%)

6. To a very large extent 1 (100%)

Total 1 (100%)

6. To a very large extent 5. 4. 3. 2. 1. To a very small extent

0 20 40 60 80 100

Mean Standard Deviation

Assignments 6.0 0.0

Other teaching activities

Other teaching activities Number of responses

1. To a very small extent 0 (0%)

2. 0 (0%)

3. 0 (0%)

4. 0 (0%)

5. 0 (0%)

6. To a very large extent 1 (100%)

Total 1 (100%)

6. To a very large extent 5. 4. 3. 2. 1. To a very small extent

0 20 40 60 80 100

Mean Standard Deviation
Other teaching activities 6.0 0.0

6 To what extent do you think the examination forms have given you the opportunity to show how well you have achieved the expected learning outcomes?

Number of responses

- 1. To a very small extent 0 (0%)
- 2. 0 (0%)
- 3. 0 (0%)
- 4. 0 (0%)
- 5. 1 (100%)
- 6. to a very large extent 0 (0%)

Total 1 (100%)

6. to a very large extent 5. 4. 3. 2. 1. To a very small extent

0 20 40 60 80 100

Mean Standard Deviation
5.0 0.0

Other questions

7 To what extent has the course given you the opportunity to take responsibility for your own learning?

Number of responses

- 1. To a very small extent 0 (0%)
- 2. 0 (0%)
- 3. 0 (0%)
- 4. 0 (0%)
- 5. 0 (0%)
- 6. to a very large extent 1 (100%)

Total 1 (100%)

6. to a very large extent 5. 4. 3. 2. 1. To a very small extent

0 20 40 60 80 100

Mean Standard Deviation
6.0 0.0

8 How much time (hours) per week have you spent on the course?

Number of responses

- Less than 10 hours 0 (0%)
- 11-15 hours 0 (0%)
- 16-20 hours 0 (0%)
- 21-25 hours 0 (0%)
- 26-30 hours 0 (0%)
- 31-35 hours 0 (0%)
- 36-40 hours 1 (100%)
- Over 40 hours 0 (0%)

Total 1 (100%)

Over 40 hours 36-40 hours 31-35 hours 26-30 hours

21-25 hours 16-20 hours 11-15 hours Less than 10 hours

0 20 40 60 80 100

Mean Standard Deviation
7.0 0.0

Has this been enough to achieve the learning objectives of the course?

I worked full time Monday to Friday 8:30-4pm but I feel there is a need to work in the evenings or weekends to fully grasp the learnings however this option is unavailable to me.

9 Other comments about the course and suggestions for improvements?

Other comments about the course and suggestions for improvements?

More guest lectures, possibly related to play rather than gaming would be welcome.